

<b>Year Group: KS4 (Year A)</b>	<b>Term: Summer 2</b>
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**Music: Roles and Responsibilities (1)**

<b>Key Conc</b>	<b>SMSC &amp; British Val</b>	<b>Lesson Objectives</b>	<b>Key Vocabulary</b>
<p>Understanding the variety of roles within the music business and their interrelationships                      Differentiating between creative, technical, and business responsibilities                      Exploring the processes of music creation, production, performance, and promotion                      Understanding the impact of technology on music industry roles</p> <p><b>Prior Knowledge</b></p> <p>Basic understanding of what music is and how it is performed                      Awareness of different types of music and musical instruments                      Some experience of group work and collaboration                      Familiarity with digital media and basic computing concepts</p> <p><b>Cross-Curricular Links</b></p> <p>English: Communication, group discussion, and presentation skills                      Computing: Use of technology in music production and digital media                      Business Studies: Marketing, management, and entrepreneurship in the creative industries                      PSHE: Careers education, teamwork, and enterprise</p>	<p><b>Spiritual:</b> Appreciation of creativity and artistic expression in music  <b>Moral:</b> Understanding ethical considerations in copyright, fair pay, and representation  <b>Social:</b> Collaboration, teamwork, and respect for diverse roles and contributions  <b>Cultural:</b> Exploring the influence of British and global music industries  <b>British Values:</b> Democracy (decision-making in groups), rule of law (contracts, copyright), individual liberty (career choices), mutual respect and tolerance (valuing all roles)</p> <p><b>Assessment</b></p> <p>Knowledge quizzes on roles and responsibilities                      Group presentations explaining specific roles                      Scenario-based tasks applying knowledge to real-world situations                      Peer and self-assessment of collaborative work                      End-of-unit assessment covering all roles and their interrelationships</p> <p><b>Adaptations</b></p> <p>Adapted resources (e.g., role cards, visual aids, simplified texts)                      Scaffolded tasks and sentence starters for written work                      Extension activities for more able students (e.g., research into emerging roles)                      Support for EAL/SEND students through glossaries, visual supports, and small group discussion                      Flexible grouping to support collaborative learning and peer support</p>	<ol style="list-style-type: none"> <li>Identify and describe the main creative roles in the music business (musical artist, composer/songwriter, lyricist, arranger, session musician).</li> <li>Explain the technical roles in the music business (sound designer, DJ, producer, technician, engineer) and their responsibilities.</li> <li>Analyse the business and management roles in the music business (manager, publicist, A&amp;R) and their impact on artists' careers.</li> <li>Evaluate how different roles collaborate within a music project and the importance of teamwork and communication.</li> <li>Apply understanding of roles by mapping out the workflow of a music project from creation to promotion, identifying key responsibilities at each stage.</li> <li>Demonstrate comprehensive understanding of all roles and responsibilities through a scenario-based assessment and reflective evaluation.</li> </ol> <p><b>Links to Future Learning</b></p> <p>Guest speaker from the music industry (e.g., producer, artist, manager)                      Virtual or in-person tour of a recording studio                      Workshop with a local musician or sound engineer                      Participation in a school music production or concert                      Research project on a famous British music business figure                      Creation of a digital portfolio or blog reflecting on learning about music industry roles</p>	<p>Musical artist                      Composer                      Songwriter                      Lyricist                      Arranger                      Session musician                      Sound designer                      DJ                      Producer                      Technician                      Engineer                      Manager                      Publicist                      Artist and repertoire (A&amp;R)                      Collaboration                      Promotion                      Marketing                      Contract                      Copyright                      Project management                      Creative decision</p>

**Possible Enrichment:**

Workshop with a local musician or sound engineer. Participation in a school music production or concert. Research project on a famous British music business figure.